

WALL CARD — display above the shelf

A large, bold, red uppercase letter 'S' is centered within a dashed rectangular border. The letter is thick and has a slight shadow effect, giving it a three-dimensional appearance.

sss — the snake sound

SHELF 1 — CIRCLE FLASHCARDS (1 of 2)



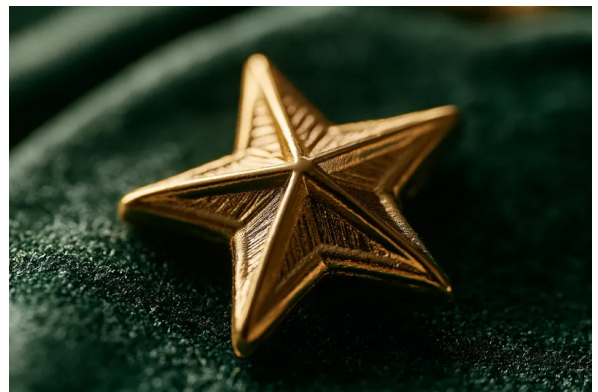
snake



sun



sock



star

SHELF 1 — CIRCLE FLASHCARDS (2 of 2)



soap



seal

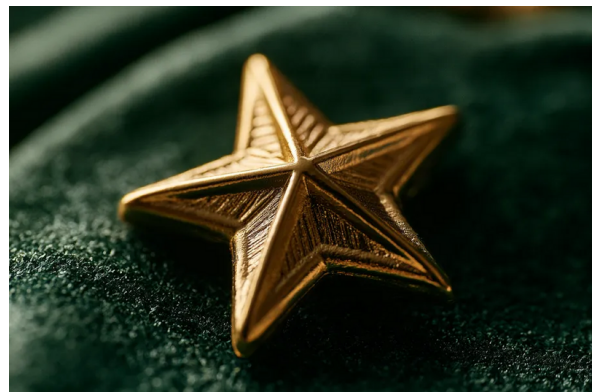


saw



sandwich

SHELF 2 — OBJECT-TO-PICTURE CARDS (1 of 2)



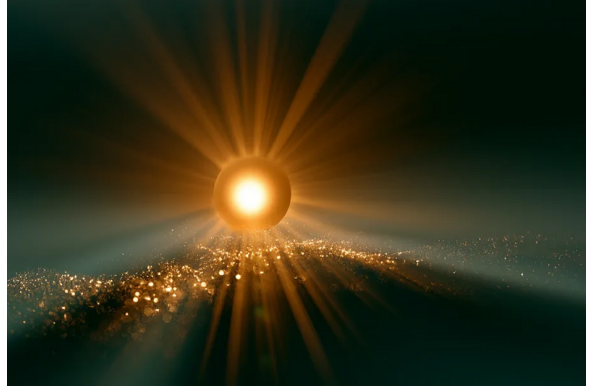
SHELF 2 — OBJECT-TO-PICTURE CARDS (2 of 2)



SHELF 3 — THREE-PART CARDS (1 of 3)



snake



sun



snake



sun

SHELF 3 — THREE-PART CARDS (2 of 3)



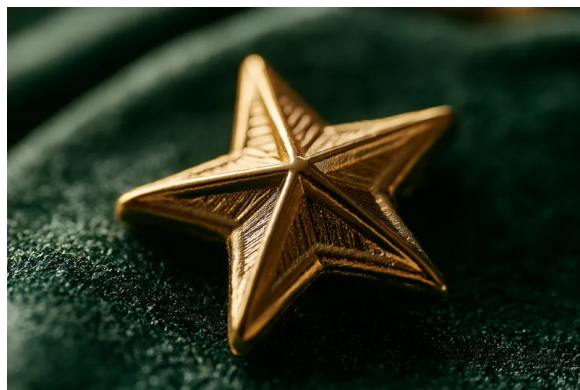
sock



star



sock



star

SHELF 3 — THREE-PART CARDS (3 of 3)



soap



seal

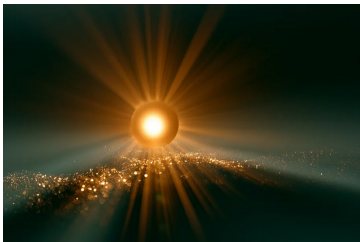


soap



seal

SHELF 4 — PAIRS MATCHING SET (6 words — print twice)



Print this page TWICE and cut — the two copies make the pairs-matching game.

SHELF 4 — PAIRS MATCHING SET (alternate mix — print twice)



Print this page TWICE and cut — the two copies make the pairs-matching game.

SHELF MAP — Lesson 5 's' (the four levels)

WALL

Big letter card above the shelf. Point to it every time the sound is made.

SHELF 1 — Flashcards

The 8 circle-time cards (picture + word). Used in circle first; child revisits freely.

SHELF 2 — Object to picture

Basket of real miniatures (snake, sock, star, soap, seal, saw...) + picture-only cards.
Child places each object on its picture.

SHELF 3 — Three-part cards

6 words. Control card stays whole; child matches picture card + label card to it. Label-matching is pre-reading (shape matching) at this stage.

SHELF 4 — Matching work

Pairs game (two identical picture sets). For letters WITH a reader (t onward), this shelf instead holds the sentence strips + the book.

Print on card stock. Laminate if possible. Cut along dashed lines.

This is the pilot of the Dark Phonics shelf system — a/t/p/i/n packs follow the same recipe.